

The Critic

A Semester in Review

THIS ISSUE'S FEATURED ARTICLES:

SGA Reports
CAB Reports
Video Game Reviews
Sports Coverage
Miscellaneous



RETURN OF THE CRITIC - YEAR 2

A rough start, but
going strong.

SOCIAL MEDIA

@NVULyndonCritic

COMING SOON

NVULyndonCritic.com

Dear Northern Vermont University-Lyndon,

At the beginning of this semester, I addressed a letter to you as the new Editor-in-Chief of The Critic. In it, I wrote about my feelings as the new editor, what we hoped to accomplish, and how I put together a website in one night just so I could post my letter from the editor.

Well, as I said in that letter, we have big plans. Many of those plans are already in motion. This newsletter, for example, was one of our early to-do's when the club started to meet again. Our new domain name (website itself still in progress) was another. We even have somewhat consistent articles and Instagram posts.

Some of these plans have been pushed to the Spring Semester. Club spotlights, an overview of Lyndon's Graduate program, an actually functioning website, and so on. We hope you will continue to enjoy or content (or begin to enjoy, if you'd never heard of us before). And now, without further ado, I present The Critic's "A Semester in Review"

Sincerely,
Bryanna Smith, Editor-in-Chief

SGA REPORTS

By Becca Fauteux

Over the course of the Fall Semester, The Critic's Student Government Association Representative, Becca Fauteux, has written a total of seven reports covering the SGA meetings--with the eighth to come out within the next few weeks. The NVU-Lyndon SGA meets every-other Wednesday at 8 pm in the Moore Community Room (and is streamed live via Facebook).

CAB REPORTS

By Bryanna Smith

Editor-in-Chief Bryanna Smith has covered 7 of this Semester's Campus Activities Board meetings, with two reports remaining. As the newly appointed Advertising Coordinator, Bryanna will continue to bring CAB events to the public's attention, both through The Critic and CAB itself.

VIDEO GAME REVIEWS

By Jac Bakley

Partway through the semester, Jac Bakley, now a staff member of The Critic, began writing his weekly video game reviews. Largely covering games unreleased in the United States, Jac summarizes and then rates each game out of ten. Most reviews include guest art by Kaio Scott.

SPORTS COVERAGE

By Alexandra Huff and Tanner Bailey

Newly elected Associate Editor and Vice President of The Critic, Alexandra Huff provides personalized accounts of many Lyndon Hornet Home Games--including soccer, basketball, and volleyball. While Tanner Bailey, a guest writer, provided Hornet's Basketball season previews.

MISCELLANEOUS

By Various

A wide variety of guest writers have provided The Critic with accounts of on-campus events, off-campus events, personal opinions, and reviews of things Lyndon related. Oh and The Critic even has comics. See Artist Kaio Scott's Celebrity Birthdays comic at The Critic first.

EXCERPTS

The communication and energy radiating from the team was upbeat and empowering. -- Lyndon Women's Soccer Victorious by Alexandra Huff

Inside, you'll hear tapping on the walls, with voices telling you to get out as soon as possible. -- Lyndon Athletics Teams Up with the Special Olympics to Provide Some Halloween Fright by Tyler Davis

He credits all of his success to the people who have helped him on this journey. - "The Mixdown" -- Not Your Ordinary Student Radio Show by Alexandra Huff

It may not be beautiful, nor may it be music to your ears (no pun intended), but it's all about gameplay here. -- Game Review - Egypt (Famicom, 1991) by Jac Bakley

In an effort to further unite Johnson and Lyndon, Johnson's SGA board will be attending our next SGA meeting on December 12th. -- SGA Meeting - November 28, 2018 by Becca Fauteux

I hope you will also look forward to what The Critic will become during the first year of Northern Vermont University. -- Letter From the Editor by Bryanna Smith

The Critic currently has 692 Likes on Facebook, 62 followers on Instagram, 10 Followers on Twitter, and 717 total views on our Wordpress Blog